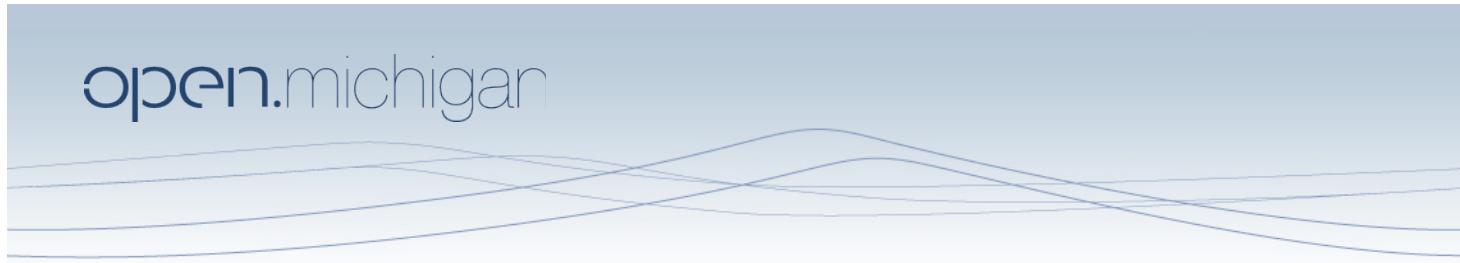


# Google App Engine Using Templates

Charles Severance and Jim Eng  
[csev@umich.edu](mailto:csev@umich.edu) [jimeng@umich.edu](mailto:jimeng@umich.edu)

Textbook: Using Google App Engine, Charles Severance



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HTML      JavaScript  
AJAX      CSS

HTTP      Request  
Response      GET  
                    POST

Python      Data Store  
Templates      memcache  
WebApp      MVC

# Templates

- While we could write all of the HTML into the response using `self.response.out.write()`, we really prefer not to do this
- Templates allow us to separately edit HTML files and leave little areas in those files where data from Python gets dropped in
- Then when we want to display a view, we process the template to produce the HTTP Response

<http://docs.djangoproject.com/en/dev/ref/templates/builtins/?from=olddocs>

# Google App Engine Basic Templates

ae-04-template

[www.appenginelearn.com](http://www.appenginelearn.com)

```
class MainHandler(webapp.RequestHandler):  
  
    formstring = "<form method='post' action='/'>  
<p>Enter Guess:  
<input type='text' name='guess' /></p>  
<p><input type='submit' /></p>  
</form>"  
  
    def get(self):  
        self.response.out.write('<p>Good luck!</p>\n')  
        self.response.out.write(self.formstring)  
  
    def post(self):  
        stguess = self.request.get('guess')  
        logging.info('User guess=' + stguess)  
        try:
```

YUCK!!

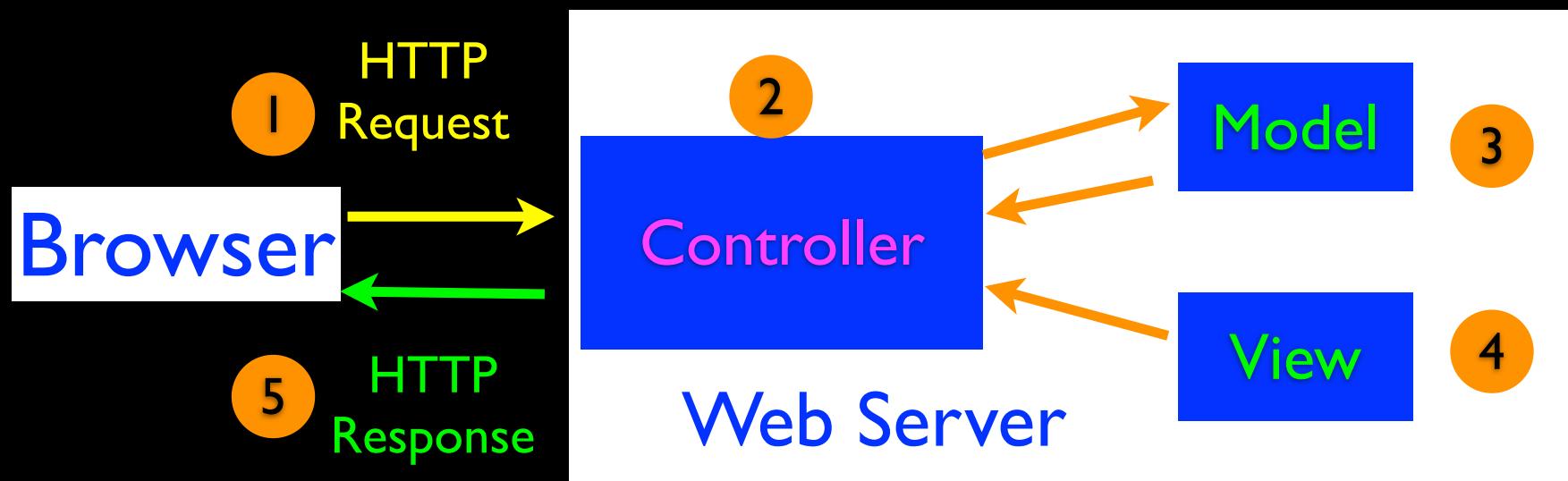
Python strings are a  
\*lousy\* way to store  
and edit HTML. Your  
code gets obtuse and  
nasty. Lets move the  
HTML into a separate  
file.

# Separation of Concerns

- A well written App Engine Application has no HTML in the Python code - it processes the input data, talks to databases, makes lots of decisions, figures out what to do next and then
- Grabs some HTML from a template - replacing a few selected values in the HTML from computed data - and viola! We have a response.

# Terminology

- We name the three basic functions of an application as follows
  - **Controller** - The Python code that does the thinking and decision making
  - **View** - The HTML, CSS, etc. which makes up the look and feel of the application
  - **Model** - The persistent data that we keep in the data store



# MVC

- We call this pattern the “Model - View - Controller” pattern (or MVC for short)
- It is a very common pattern in web applications - not just Google Application Engine
  - Ruby on Rails
  - Spring MVC
- We will meet the “Model” later - for now we will work with the View and Controller

# Back to:Templates

- A template is **mostly HTML** but we have some little syntax embedded in the HTML to drop in bits of data at run-time
- The controller computes the “bits” and gives them to the “Render Engine” to put into the template.

# A Simple Template

```
<p>{{ hint }}</p>
<form method="post" action="/">
<p>Enter Guess: <input type="text" name="guess"/></p>
<p><input type="submit"></p>
</form>
```

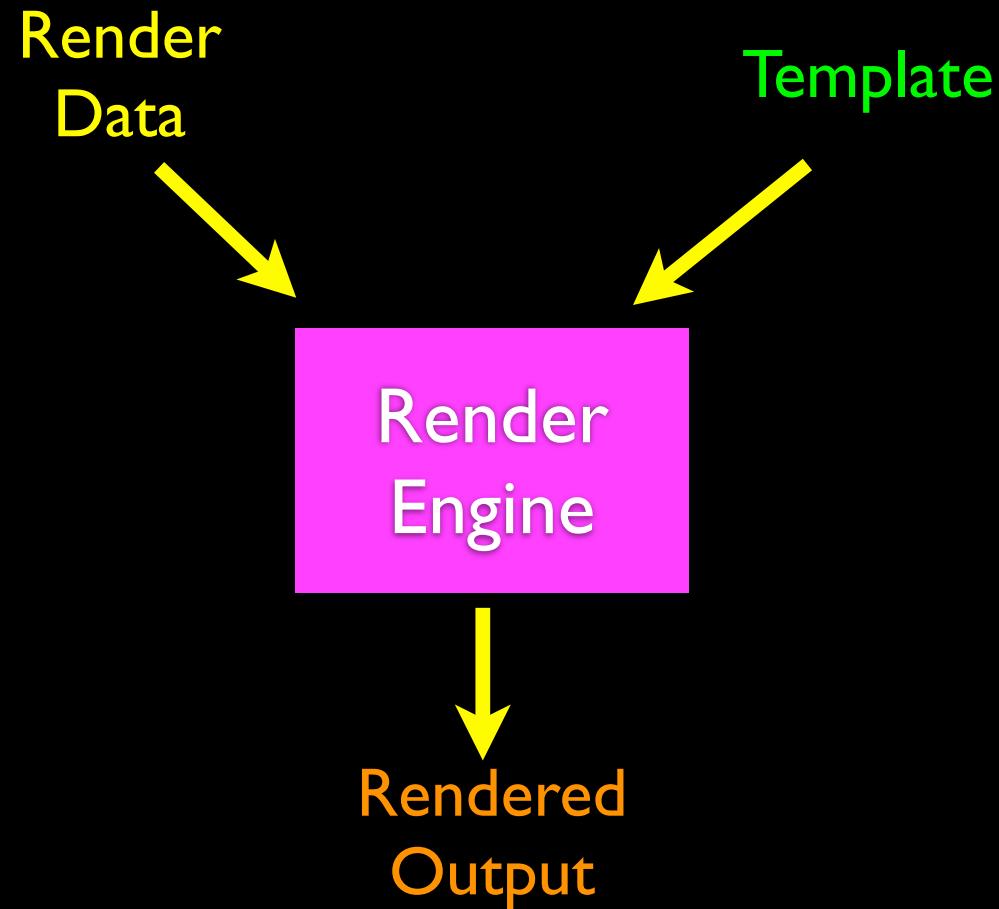
Mostly **HTML** - with a little  
place to drop in **data from  
the Controller**.

# In The Controller

- In the controller, we prepare a **Python Dictionary object** with the data for the template and call the “Render Engine”

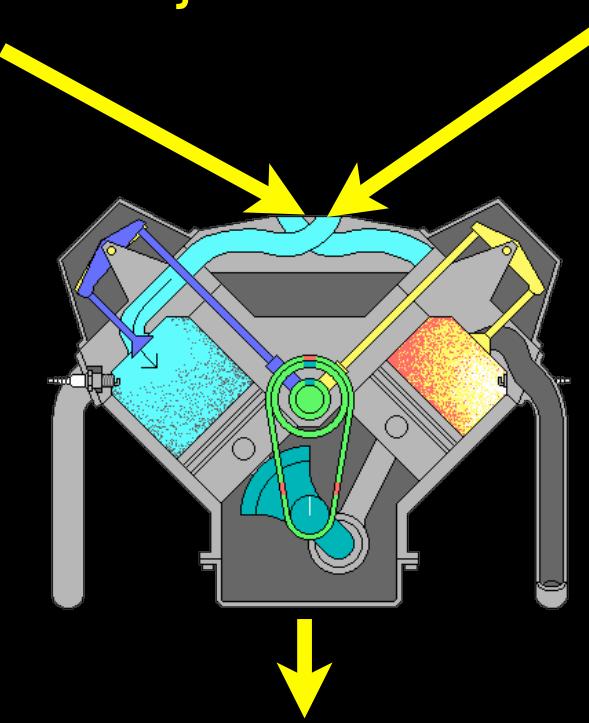
```
outstr = template.render(filepath, { 'hint' : 'Too low'})
```

The Render Engine takes two parameters (1) the **path to a template file**, and (2) a **Python dictionary with key value pairs of the data areas in the template**.



## V-8 Render Engine

{ 'hint' : 'Too Low' }



<p>{{ hint }}</p>  
<form method="post" action="/">  
...

<p>Too Low</p>  
<form method="post" action="/">  
...

# Template Pattern

- We store templates in a folder called “templates” under the main application directory to keep the templates (views) separate from the Python code (controller)
- We need to load the template from the right place in our Python code (it is a little ugly...)

```
filepath = os.path.join(os.path.dirname(__file__), 'templates/index.htm')
outstr = template.render(filepath, { 'hint' : 'Too low'})
```

```
def post(self):
    stguess = self.request.get('guess')
    guess = int(stguess)
    if guess == 42:
        msg = 'Congratulations'
    elif guess < 42:
        msg = 'Your guess is too low'
    else:
        msg = 'Your guess is too high'
```

*We read the guess, convert it to an integer, check if it is right or wrong, setting a message variable and then passing some data into a template to be rendered.*

```
temp = os.path.join(os.path.dirname(__file__), 'templates/guess.htm')
outstr = template.render(temp, {'hint': msg, 'oldguess': stguess})
self.response.out.write(outstr)
```

Good luck!

Enter Guess:

```
def post(self):
    stguess = self.request.get('guess')
    guess = int(stguess)
    if guess == 42:
        msg = 'Congratulations'
    elif guess < 42:
        msg = 'Your guess is too low'
    else:
        msg = 'Your guess is too high'

    temp = os.path.join(os.path.dirname(__file__),
        'templates/guess.htm')
    outstr = template.render(temp, {'hint': msg,
        'oldguess': stguess})
    self.response.out.write(outstr)
```

Controller

Controller  
and  
View

Your Guess

Your guess is too low

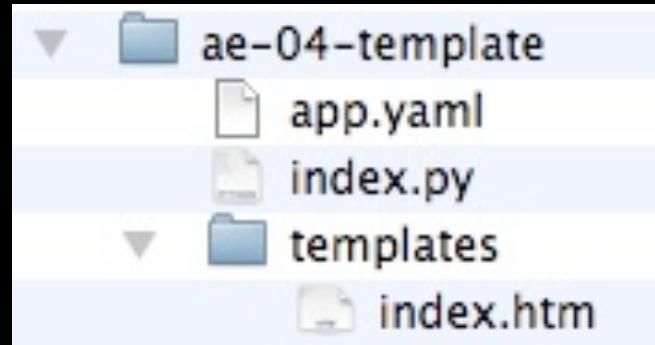
Enter Guess:

```
<p>Your Guess: {{ oldguess }}</p>
<p>{{ hint }}</p>
<form method="post" action="/">
<p>Enter Guess: <input type="text" name="guess"/></p>
<p><input type="submit"></p>
</form>
```

View

# Application Structure

- We keep the `app.yaml` and `index.py` files in the main application folder and the templates are stored in a folder called “`templates`”
- This is not a *\*rule\** - just a pattern that it makes it easier to look at someone else’s code



# Template Summary

- We separate the logic of our program (Controller) from the HTML bits of the program (View) to keep things cleaner and more organization
- We use the Google templating engine to read the templates and substitute bits of computed data into the resulting HTML

```
<p>{{ hint }}</p>                                <p>Too Low</p>
<form method="post"  + { 'hint' : 'Too Low' } = <form method="post"
  action="/">                                         action="/">
...                                                 ...
```

# Several Templates

Program: ae-05-templates

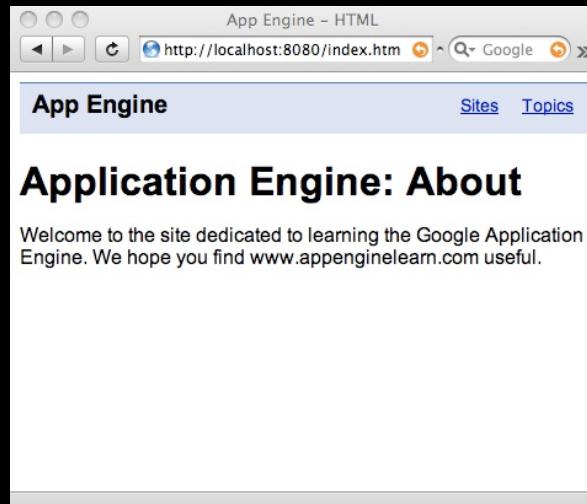
[www.appenginelearn.com](http://www.appenginelearn.com)

# Real Applications

- Real applications have lots of handlers and **lots of templates**
- In this section we start to look at techniques for managing and organizing templates

<http://docs.djangoproject.com/en/dev/ref/templates/builtins/?from=olddocs>

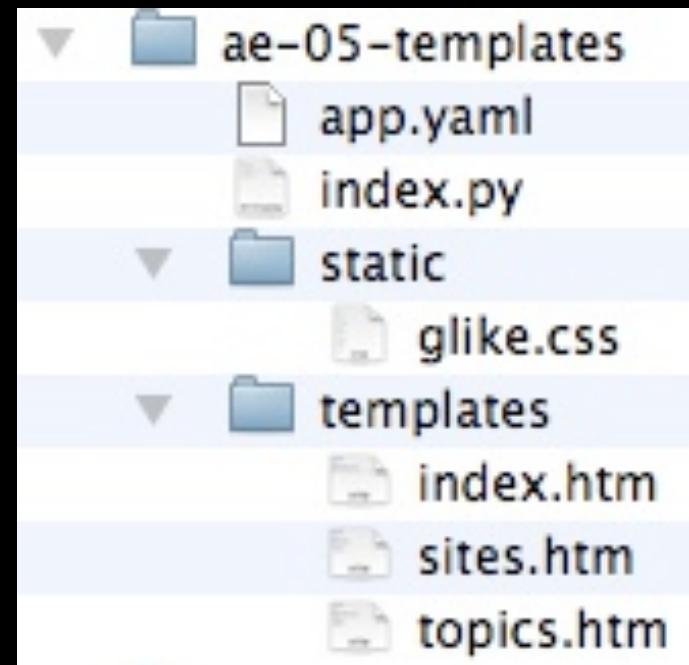
# Our Application



Our Application has three pages - no forms, and a bit of CSS to make the navigation pretty and light blue. It is mostly a static site.

# Application Layout

- There are three templates in the templates directory
- The CSS file is in the static directory - this is a special directory



# Looking at app.yaml

- The app.yaml file has a new handler for **static data** which does not change like images, CSS, javascript libraries, etc
- Google serves these “**read-only**” files **\*very\*** efficiently
- Identifying them as static can save you money

```
application: ae-05-templates
version: 1
runtime: python
api_version: 1

handlers:
- url: /static
  static_dir: static

- url: /.*
  script: index.py
```

# Looking at app.yaml

- The handlers in the app.yaml file are checked in order
- First it looks at the url to see if it starts with “/static”
- The last URL is a catch-all - send everything to the controller (index.py)

```
application: ae-05-templates
version: 1
runtime: python
api_version: 1

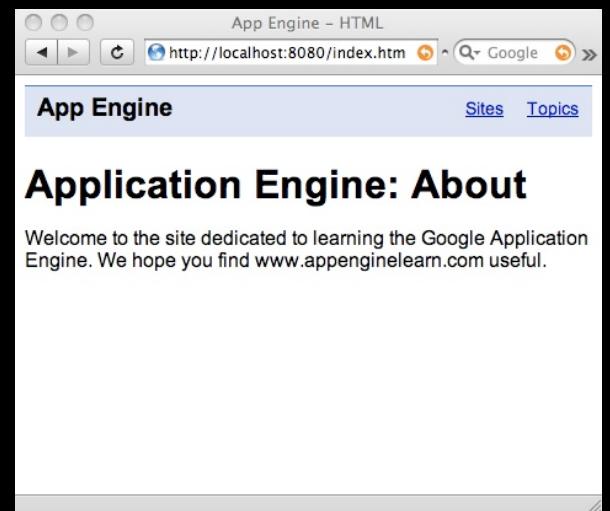
handlers:
- url: /static
  static_dir: static

- url: /.*
  script: index.py
```

```

<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head>
  <title>App Engine - HTML</title>
  <link href="/static/glike.css" rel="stylesheet" type="text/css" />
</head>
<body>
  <div id="header">
    <h1><a href="index.htm" class="selected">App Engine</a></h1>
    <ul class="toolbar">
      <li><a href="sites.htm">Sites</a></li>
      <li><a href="topics.htm" >Topics</a></li>
    </ul>
  </div>
  <div id="bodycontent">
    <h1>Application Engine:About</h1>
    <p>
      Welcome to the site dedicated to
      learning the Google Application Engine.
      We hope you find www.appspotenginelearn.com useful.
    </p>
  </div>
</body>
</html>

```

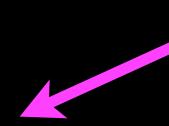


The templates are just flat HTML. The only real App Engine change is that the CSS file is coming from “/static”

# Controller Code

- The controller code is going to be very general
- It will look at the path on the URL and try to find a template of that name - if that fails, render the **index.htm** template

`http://localhost:8080/topics.htm`



Path

For this URL, the path is **/topics.htm**

```
class MainHandler(webapp.RequestHandler):  
    http://localhost:8080/topics.htm  
    def get(self):  
        path = self.request.path ←  
        try:  
            temp = os.path.join(os.path.dirname(__file__), 'templates' + path)  
            outstr = template.render(temp, { })  
            self.response.out.write(outstr)  
        except:  
            temp = os.path.join(os.path.dirname(__file__), 'templates/index.htm')  
            outstr = template.render(temp, { })  
            self.response.out.write(outstr)
```

If all else fails, render `templates/index.htm`  
Note that we are **\*not\*** passing any data to the templates.

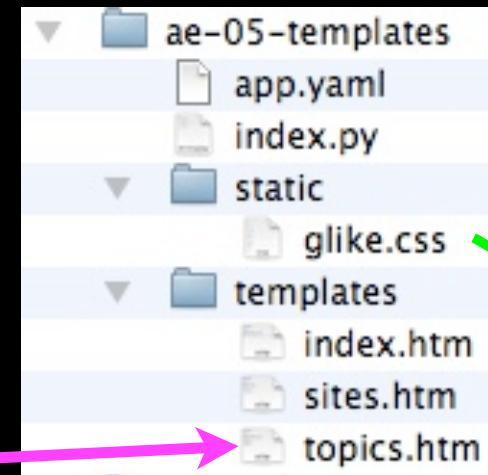
http://localhost:8080/topics.htm

path = self.request.path

temp = os.path.join(... 'templates' + path)

outstr = template.render(temp, { })

self.response.out.write(outstr)



The browser also does a GET request for /static/glike.css

# In the Log....

```
Terminal — Python — 90x21
Python          bash          bash
charles-severances-macbook-air:apps csev$ dev_appserver.py ae-05-templates/
INFO 2008-10-21 23:54:42,058 appcfg.py] Server: appengine.google.com
INFO 2008-10-21 23:54:42,079 appcfg.py] Checking for updates to the SDK.
INFO 2008-10-21 23:54:42,248 appcfg.py] The SDK is up to date.
WARNING 2008-10-21 23:54:42,249 datastore_file_stub.py] Could not read datastore data from /var/folders/jW/jW3AfycxGF09fub-nVQ5uE+++TM/-Tmp-/dev_appserver.datastore
WARNING 2008-10-21 23:54:42,250 datastore_file_stub.py] Could not read datastore data from /var/folders/jW/jW3AfycxGF09fub-nVQ5uE+++TM/-Tmp-/dev_appserver.datastore.history
INFO 2008-10-21 23:54:42,321 dev_appserver_main.py] Running application ae-05-templates on port 8080: http://localhost:8080
INFO 2008-10-21 23:54:45,803 dev_appserver.py] "GET /index.htm HTTP/1.1" 200 -
INFO 2008-10-21 23:54:45,922 dev_appserver_index.py] Updating /Users/csev/Desktop/teach/a539-f08/apps/ae-05-templates/index.yaml
INFO 2008-10-21 23:54:45,949 dev_appserver.py] "GET /static/glike.css HTTP/1.1" 200 -
INFO 2008-10-21 23:54:47,400 dev_appserver.py] "GET /sites.htm HTTP/1.1" 200 -
INFO 2008-10-21 23:54:47,422 dev_appserver.py] "GET /static/glike.css HTTP/1.1" 200 -
INFO 2008-10-21 23:54:49,445 dev_appserver.py] "GET /topics.htm HTTP/1.1" 200 -
INFO 2008-10-21 23:54:49,469 dev_appserver.py] "GET /static/glike.css HTTP/1.1" 200 -
```



# Extending Base Templates

Program: ae-06-templates

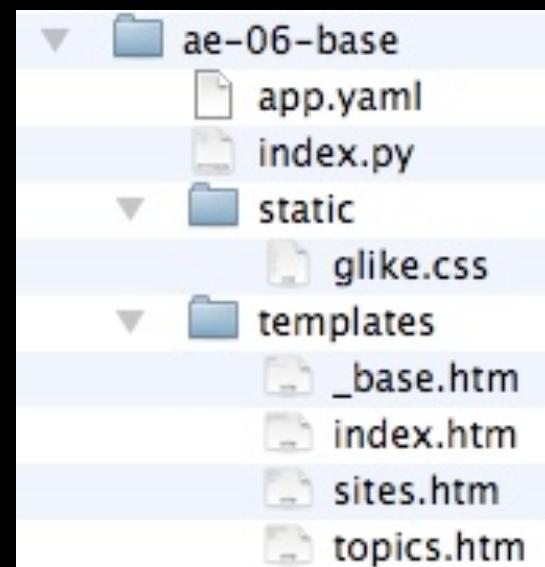
[www.appenginelearn.com](http://www.appenginelearn.com)

# Base Templates

- When building web sites there is a great deal of common material across pages
  - head
  - navigation
- Often only a small amount of information changes between pages

# Application Layout

- This is the same as the previous application except we refactor the templates, putting the common material into the file `_base.htm`
- We reuse the `_base.htm` content in each of the other templates



```

<head>
  <title>App Engine - HTML</title>
  <link href="/static/glike.css" rel="stylesheet" type="text/css" />
</head>
<body>
  <div id="header">
    <h1><a href="index.htm" class="selected">
      App Engine</a></h1>
    <ul class="toolbar">
      <li><a href="sites.htm">Sites</a></li>
      <li><a href="topics.htm" >Topics</a></li>
    </ul>
  </div>
  <div id="bodycontent">
    <h1>Application Engine:About</h1>
    <p>
      Welcome to the site dedicated to
      learning the Google Application Engine.
      We hope you find www.appspotenginelearn.com useful.
    </p>
  </div>
</body>
</html>

```

These files are nearly identical. And we have lots of files like this.

```

<head>
  <title>App Engine - HTML</title>
  <link href="/static/glike.css" rel="stylesheet" type="text/css" />
</head>
<body>
  <div id="header">
    <h1><a href="index.htm" >
      App Engine</a></h1>
    <ul class="toolbar">
      <li><a href="sites.htm">Sites</a></li>
      <li><a href="topics.htm" class="selected">Topics</a></li>
    </ul>
  </div>
  <div id="bodycontent">
    <h1>Application Engine:Topics</h1>
    <ul>
      <li>Python Basics</li>
      <li>Python Functions</li>
      <li>Python Python Objects</li>
      <li>Hello World</li>
      <li>The WebApp Framework</li>
      <li>Using Templates</li>
    </ul>
  </div>
</body>
</html>

```

# A Base Template

- We create a base template that contains the material that is common across the pages and leave a little place in the base template to put in the bits that change

```
<head>
  <title>App Engine - HTML</title>
  <link href="/static/glike.css" rel="stylesheet" type="text/css" />
</head>
<body>
  <div id="header">
    <h1><a href="index.htm" class="selected">
      App Engine</a></h1>
    <ul class="toolbar">
      <li><a href="sites.htm">Sites</a></li>
      <li><a href="topics.htm" >Topics</a></li>
    </ul>
  </div>
  <div id="bodycontent">
    <h2>An Application Engine Application</h2>
    <% block bodycontent %>
      <p>Replace this
      We recommend the site dedicated to
      <% endblock %>
      Learning the Google App Engine.
    </div>
    <div>Visit http://find.wwww.appspot.com useful.
  </body>
</html>
</div>
</body>
</html>
```

\_base.htm

index.htm

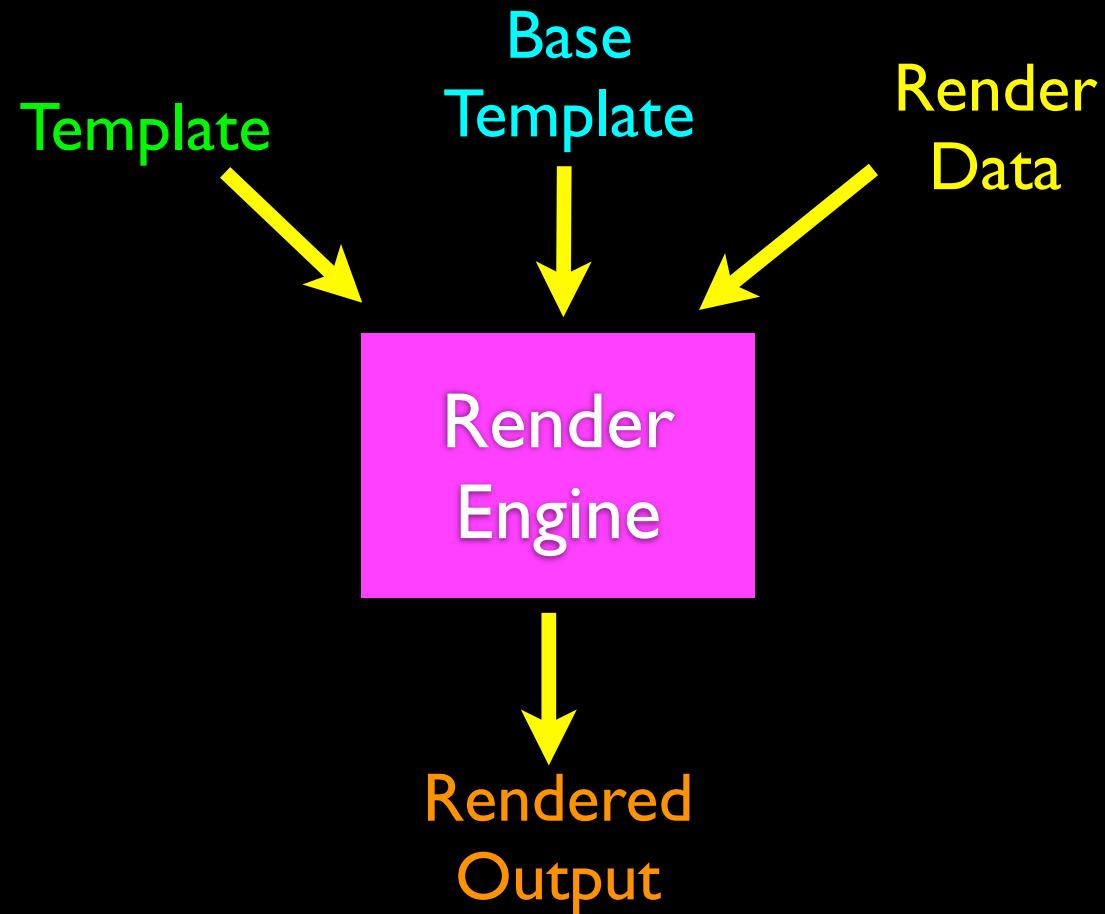
```
<head>
  <title>App Engine - HTML</title>
  <link href="/static/glike.css" rel="stylesheet" type="text/css" />
</head>
<body>
  <div id="header">
    <h1><a href="index.htm" class="selected">
      App Engine</a></h1>
    <ul class="toolbar">
      <li><a href="sites.htm">Sites</a></li>
      <li><a href="topics.htm" >Topics</a></li>
    </ul>
  </div>
  <div id="bodycontent">
    {% block bodycontent %}
      Replace this
    {% endblock %}
  </div>
</body>
</html>
```

\_base.htm

The “extends” indicates that this page is to “start with” \_base.htm as its overall text and replace the **bodycontent block** in \_base.htm with the given text.

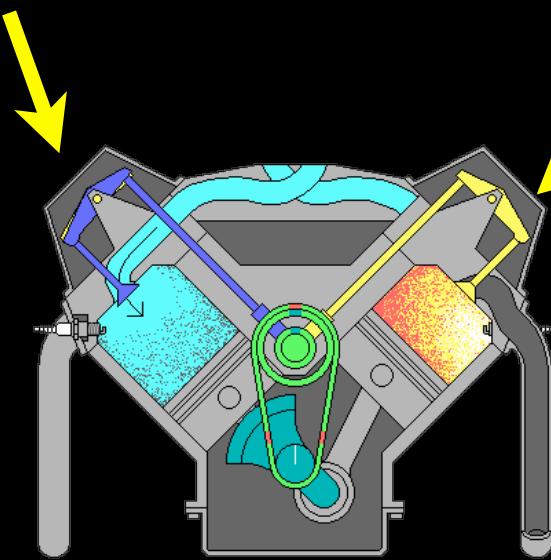
```
{% extends "_base.htm" %}
{% block bodycontent %}
  <h1>Application Engine:About</h1>
  <p>
    Welcome to the site dedicated to
    learning the Google Application Engine.
    We hope you find www.appspotenginelearn.com useful.
  </p>
  {% endblock %}
```

index.htm



```
{% extends "_base.htm" %}  
{% block bodycontent %}  
  <h1>Application Engine:About</h1>  
  <p>  
    Welcome to the site dedicated to  
    learning the Google Application Engine.  
    We hope you find www.appenginelearn.com useful.  
  </p>  
{% endblock %}
```

## V-8 Render Engine



```
<head>  
  <title>App Engine - HTML</title>  
</head>  
<body>  
  </div>  
  <div id="bodycontent">  
    {% block bodycontent %}  
      Replace this  
    {% endblock %}  
  </div>  
</body>  
</html>
```

{ 'dat' : 'Fun Stuff' }

```
....  
<div id="bodycontent">  
  <h1> ....  
</div>  
...
```

# Extending a Base Template

- This capability to **extend** a base template is just part of the standard template render processing
- The template which is rendered is “**index.htm**”
- The render engine reads through **index.htm**. It sees the **extend** directive and goes to get the content of **\_base.htm** as the starting point for **index.htm**

```
{% extends "_base.htm" %}  
{% block bodycontent %}  
    <h1>Application Engine:About</h1>  
    ...  
    {% endblock %}
```

# Making Navigation Look Nice

Program: ae-06-templates

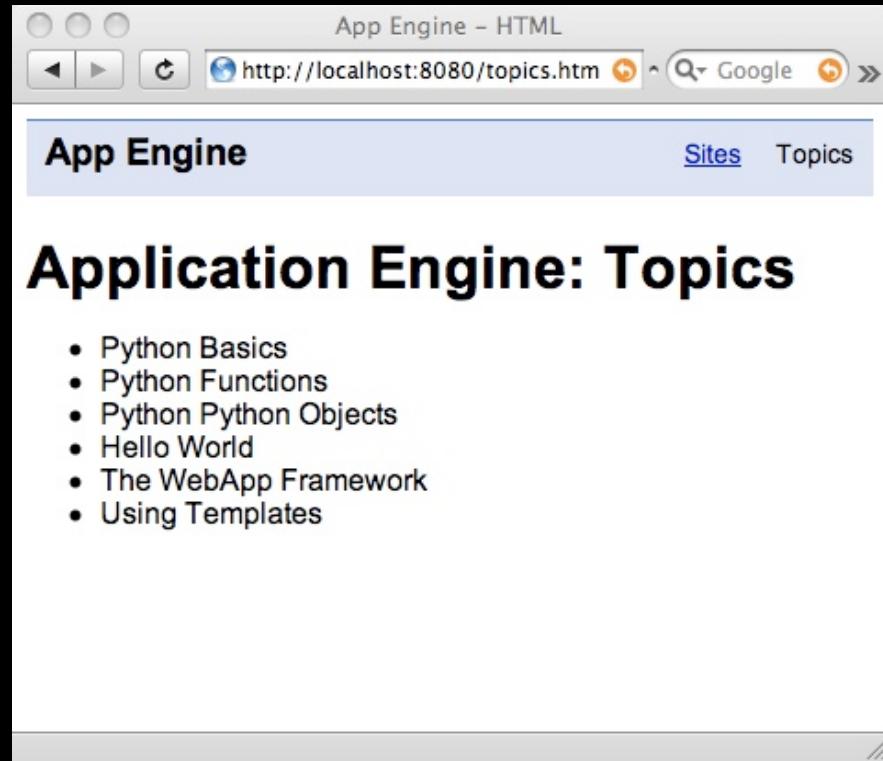
[www.appenginelearn.com](http://www.appenginelearn.com)

# Navigation Issues

- As we navigate between pages, we want the look of the "current" page to change color or provide some indication which page we are on.
- This is usually done with a CSS class on the `<li>` tag

```
<ul class="toolbar">
  <li><a href="sites.htm">Sites</a></li>
  <li><a href="topics.htm" class="selected">Topics</a></li>
</ul>
```

```
<ul class="toolbar">
  <li><a href="sites.htm">Sites</a></li>
  <li><a href="topics.htm" class="selected">Topics</a></li>
</ul>
```



In **topics.htm**, the **style sheet** changes the Topics link to be Black and not underlined.

```
a.selected {
  color: black;
  text-decoration: none;
}
```

# Problem

- In this situation - the link that is **selected** changes between pages
- We need to put `class="selected"` on `<a>` tag for the current page but not for the other pages

# Solution

- We pass the current path for the page into the template as a render parameter
- In the template we \*check\* the current path and only emit the class="selected" when the path is the current page

http://localhost:8080/topics.htm



```
class MainHandler(webapp.RequestHandler):  
  
    def get(self):  
        path = self.request.path  
        try:  
            temp = os.path.join(os.path.dirname(__file__), 'templates' + path)  
            outstr = template.render(temp, { 'path': path })  
            self.response.out.write(outstr)  
        except:  
            temp = os.path.join(os.path.dirname(__file__), 'templates/index.htm')  
            outstr = template.render(temp, { 'path': path })  
            self.response.out.write(outstr)
```

## \_base.htm

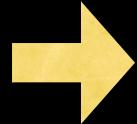
```
<ul class="toolbar">
  <li><a href="sites.htm"
    {% ifequal path '/sites.htm' %}
      class="selected"
    {% endifequal %}
    >Sites</a></li>
  <li><a href="topics.htm"
    {% ifequal path '/topics.htm' %}
      class="selected"
    {% endifequal %}
    >Topics</a></li>
</ul>
```

For each of the links, if the path matches, we emit class="selected" otherwise we do not.

Conditional HTML generation.

\_base.htm

```
<ul class="toolbar">
<li><a href="sites.htm"
  {% ifequal path '/sites.htm' %}
    class="selected"
  {% endifequal %}
  >Sites</a></li>
<li><a href="topics.htm"
  {% ifequal path '/topics.htm' %}
    class="selected"
  {% endifequal %}
  >Topics</a></li>
</ul>
```

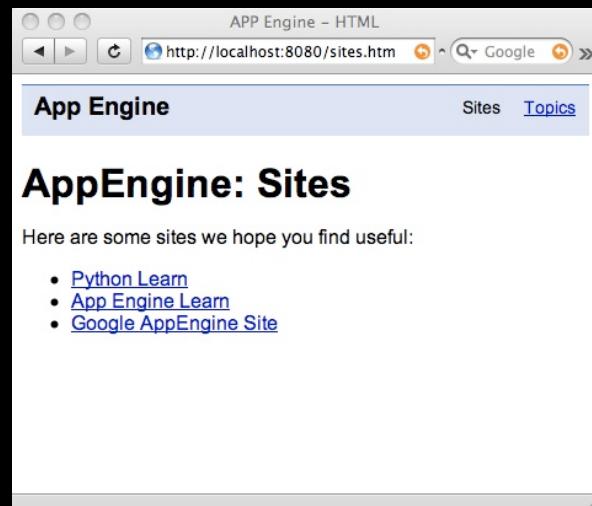
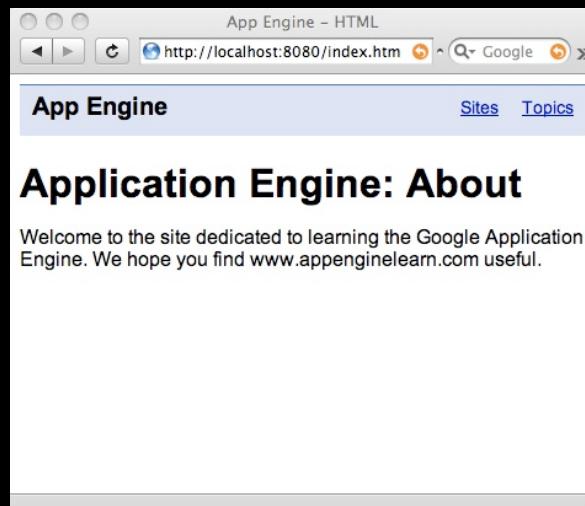


topics.htm (rendered)

```
<ul class="toolbar">
<li><a href="sites.htm"
  >Sites</a></li>
<li><a href="topics.htm"
  class="selected"
  >Topics</a></li>
</ul>
```

The **path** variable comes  
from the Python code.

# Our Application



Program: ae-06-templates

# More on Templates



- This is only scratching the surface of templates
- The Google Application Engine templating language is taken from the `django` application
- You can read further in the `django` documentation

<http://docs.djangoproject.com/en/dev/ref/templates/builtins/?from=olddocs>

# Summary

- We can use the ability to create a base template and then extend it in our regular templates to reduce the amount of repeated HTML code in templates.
- We can even make pretty navigation links which change based on which page is the current page
- When we don't have to repeat the same code over and over - it is easy to make changes without breaking things